

Game and Feral Animal Control Act 2002 No 64

[2002-64]



New South Wales

Status Information

Currency of version

Historical version for 1 December 2005 to 16 March 2006 (accessed 22 November 2024 at 19:06)

Legislation on this site is usually updated within 3 working days after a change to the legislation.

Provisions in force

The provisions displayed in this version of the legislation have all commenced.

Notes—

- **Does not include amendments by**
[Veterinary Practice Act 2003 No 87](#) (not commenced)
- **See also**
[Public Sector Employment Legislation Amendment Bill 2006](#)

Authorisation

This version of the legislation is compiled and maintained in a database of legislation by the Parliamentary Counsel's Office and published on the NSW legislation website, and is certified as the form of that legislation that is correct under section 45C of the [Interpretation Act 1987](#).

File last modified 7 March 2006

Game and Feral Animal Control Act 2002 No 64



New South Wales

Contents

Long title	6
Part 1 Preliminary	6
1 Name of Act	6
2 Commencement	6
3 Objects	6
4 Definitions	6
5 Game animals for the purposes of this Act	8
6 Application of other legislation	9
Part 2 Game Council	9
7 Constitution of Council	9
8 Membership and procedure of Game Council	9
9 Functions of Game Council	10
10 Committee of Management of Game Council	11
11 Other committees of Game Council	11
12 Staff of Game Council	12
13 Financial provisions	12
Part 3 Licensing and control of hunting for game animals	13
Division 1 Preliminary	13
14 Classes of game hunting licences	13
15 Authority conferred by different classes of game hunting licences	13

Division 2 Licensing of hunters of game animals	13
16 Licence required to hunt game animals	13
17 Exemptions from licensing	13
Division 3 Control of hunting for game animals on public lands (restricted game hunting licences)	
.....	14
18 Hunting of game animals on public land	15
19 Special qualifications for restricted game hunting licence	15
20 Declaration of public lands available for hunting game.....	15
Division 4 Provisions relating to game hunting licences	16
21 Grant of licences	16
22 Conditions of licences	17
23 Offence to contravene conditions of licence.....	17
24 Code of practice for licensed game hunters	17
25 Duration of licence	17
26 Fees for applications and licences	18
27 Offences relating to licences	18
28 Arrangements for granting licences	18
29 Suspension or cancellation of licences by Game Council	18
30 Suspension or cancellation of licences by court in connection with offence.....	19
31 Rights of review.....	19
32 Regulations relating to licences.....	20
Part 4 Investigations	20
Division 1 Appointment of inspectors	20
33 Appointment of inspectors	20
34 Police officers to be inspectors	21
35 Identification	21
36 Production of identification.....	21
37 Offence of impersonating an inspector.....	22
Division 2 Powers of inspectors	22

38 Definitions	22
39 Powers of entry.....	22
40 Use of force on entry	23
41 Entry to premises used for residential purposes	23
42 Search warrant	23
43 General powers available on entry	23
44 Power to detain and search vehicles or vessels.....	24
45 Power of seizure	24
46 Power of inspectors to obtain information, documents and evidence	25
47 Power of inspector to demand name and address and to demand game hunting licence.....	26
48 Protection from incrimination	26
49 Inspector may request assistance	27
50 Offences	27
51 Care to be taken	28
52 Compensation	28
Part 5 Miscellaneous	28
53 Crown not bound	28
54 Native title rights and interests	28
55 Offence of releasing animals for the purpose of hunting.....	28
56 Summary proceedings for offences	28
57 Penalty notices for certain offences.....	28
58 Evidentiary statements	29
59 Onus of proof concerning reasonable excuse	30
60 Regulations.....	30
61 Notes	30
62 (Repealed)	30
63 Savings, transitional and other provisions.....	30
64 Review of Act.....	30
Schedule 1 Provisions relating to members and procedure of Game Council	30

Schedule 2 Provisions relating to members and procedure of Committee of Management	
.....	36
Schedule 3 (Repealed)	39
Schedule 4 Savings, transitional and other provisions	39

Game and Feral Animal Control Act 2002 No 64



New South Wales

An Act to manage and regulate the hunting of game; to establish a Game Council; and for other purposes.

Part 1 Preliminary

1 Name of Act

This Act is the *Game and Feral Animal Control Act 2002*.

2 Commencement

This Act commences on a day or days to be appointed by proclamation.

3 Objects

The objects of this Act are:

- (a) to provide for the effective management of introduced species of game animals, and
- (b) to promote responsible and orderly hunting of those game animals on public and private land and of certain pest animals on public land.

Note—

Section 5 identifies the animals (including certain pest animals) that are game animals for the purposes of this Act.

4 Definitions

In this Act:

Committee of Management means the Committee of Management of the Game Council established under Part 2.

exercise a function includes perform a duty.

function includes a power, authority or duty.

game animal—see section 5.

Game Council means the Game Council of New South Wales constituted under Part 2.

game hunting licence means a licence granted under Part 3 and in force (being a general game hunting licence or a restricted game hunting licence).

hunt means to search for, pursue, trail, stalk or drive out an animal in order to capture or kill the animal:

- (a) including using a firearm, bow, animal or other hunting device to capture or kill the animal, but
- (b) not including laying or using poison for that purpose.

inspector means an inspector appointed under Division 1 of Part 4.

national park estate land means:

- (a) any land reserved, dedicated or declared under the [National Parks and Wildlife Act 1974](#) or any land vested in the Minister administering that Act for the purposes of Part 11 of that Act, or
- (b) any reserve under Part 5 of the [Crown Lands Act 1989](#) of which the National Parks and Wildlife Reserve Trust has been appointed as trustee, or
- (c) any land that is declared to be a wilderness area under the [Wilderness Act 1987](#), and any land the subject of a wilderness protection agreement under section 10 of that Act that has not been declared to be a wilderness area.

occupier and **owner** have the same meanings as they have in the [Local Government Act 1993](#).

premises includes any place, and in particular includes:

- (a) any land, building or part of any building, or
- (b) any vehicle, vessel or aircraft, or
- (c) any installation on land, on the bed of any waters or floating on any waters, or
- (d) any tent or movable structure.

private land means land other than:

- (a) any public land, or
- (b) any national park estate land, or
- (c) any other land of a kind prescribed by the regulations.

public land means:

- (a) Crown land within the meaning of the *Crown Lands Act 1989*, or
- (b) State forest, or
- (c) land under the control and management of a public or local authority that is declared by the regulations, on the recommendation of the authority, to be public land for the purposes of this Act,

but does not include:

- (d) any land (other than State forest) that is occupied under any lease or other arrangement for private purposes that confers a right to exclusive possession of the land, or
- (e) any national park estate land, or
- (f) any land leased under the *Western Lands Act 1901*, or
- (g) any other land of a kind prescribed by the regulations.

State forest has the same meaning it has in the *Forestry Act 1916*.

Note—

Words and expressions used in this Act that are defined in the *Interpretation Act 1987* have the meanings set out in that Act.

5 Game animals for the purposes of this Act

- (1) For the purposes of this Act, a **game animal** is any of the following that is living in the wild:
 - (a) deer (Family cervidae),
 - (b) California quail (*Lophortyx callipepla californicus*),
 - (c) pheasant (*Phasianus phasianus colchicus*),
 - (d) partridge (*Alectoris alectoris chukar*),
 - (e) peafowl (*Pavo cristatus*),
 - (f) turkey (*Meleagris gallopavo gallopavo*).
- (2) Any of the following animals that is living in the wild is also a **game animal** for the purposes of this Act:
 - (a) pig,
 - (b) dog (other than dingo),
 - (c) cat,

- (d) goat,
- (e) rabbit,
- (f) hare,
- (g) fox.

Note—

A game hunting licence is not required for hunting the animals listed in subsection (2) on private land, and accordingly is only required if the animals are living in the wild on public land—see section 18.

- (3) However, a game animal does not include any animal that is or is part of a threatened species, population or ecological community within the meaning of the *Threatened Species Conservation Act 1995*, or that is protected fauna within the meaning of the *National Parks and Wildlife Act 1974*.

6 Application of other legislation

Nothing in this Act affects the operation of:

- (a) the *Firearms Act 1996* or the *Weapons Prohibition Act 1998*, or
- (b) the *Prevention of Cruelty to Animals Act 1979*.

Part 2 Game Council

7 Constitution of Council

- (1) There is constituted by this Act a body corporate with the corporate name of the Game Council of New South Wales.
- (2) The Game Council has the functions conferred or imposed on it by or under this or any other Act.
- (3) The Game Council is, for the purposes of any Act, a statutory body representing the Crown.
- (4) The Game Council is subject to the control and direction of the Minister in the exercise of its functions, except in relation to the contents of any report or recommendation made by it.

8 Membership and procedure of Game Council

- (1) The Game Council is to consist of 16 members appointed by the Minister.
- (2) The members of the Game Council are:
 - (a) 8 persons appointed on the nomination of hunting organisations prescribed by the regulations for the purposes of this paragraph, and

- (b) a person appointed on the nomination of the State Council of Rural Lands Protection Boards, and
 - (c) a person appointed on the nomination of the Australian Veterinary Association, and
 - (d) 2 persons who are wildlife management scientists, and
 - (e) a person appointed on the nomination of the New South Wales Aboriginal Land Council, and
 - (f) a person appointed on the nomination of the Minister administering the *Forestry Act 1916*, and
 - (g) a person appointed on the nomination of the Minister administering the *Crown Lands Act 1989*, and
 - (h) a person appointed on the nomination of the Minister.
- (3) The regulations may make provision for or with respect to the appointment of persons, or the nomination of persons for appointment, as members of the Game Council, including provision for or with respect to:
- (a) the qualifications required for appointment or nomination for appointment, and
 - (b) the nomination of a panel of persons from which the person to be appointed is selected by the Minister.
- (4) Schedule 1 has effect with respect to the members and procedure of the Game Council.

9 Functions of Game Council

- (1) The Game Council has the following functions:
- (a) to represent the interests of licensed game hunters in matters arising under this Act,
 - (b) to administer the licensing system under this Act for game hunters (including the granting of licences and the enforcement of the Act) and to engage agents for that purpose,
 - (c) to make recommendations to relevant Ministers for the purposes of section 20 (Declaration of public lands available for hunting game),
 - (d) to provide advice to the Minister on game and feral animal control (whether at the request of the Minister or on its own initiative),
 - (e) to liaise with the Pest Animal Council, rural lands protection boards and other

relevant bodies in connection with their respective functions,

- (f) to promote or fund research into game and feral animal control issues,
- (f1) to promote, fund, develop or deliver educational courses regarding game animals and animals that interact with game animals,
- (f2) to promote or fund research into issues regarding animals that interact with game animals,
- (g) to engage in such other activities relating to the objects of this Act as are prescribed by the regulations.

(2) In exercising its functions, the Game Council is to have regard to public safety.

10 Committee of Management of Game Council

- (1) There is to be a committee of the Game Council, to be called the Committee of Management of the Game Council.
- (2) The Committee of Management may, in accordance with any directions of the Game Council, exercise the functions of the Game Council. Anything done or omitted by the Committee of Management is taken to have been done or omitted by the Game Council.
- (3) The Committee of Management is to consist of 6 members, namely:
 - (a) the Chairperson of the Game Council, who is to be the Chairperson of the Committee of Management, and
 - (b) 2 other members of the Game Council (being members appointed on the nomination of hunting organisations) designated from time to time by the Minister, and
 - (c) the member of the Game Council appointed on the nomination of the State Council of Rural Lands Protection Boards, and
 - (d) the member of the Game Council appointed on the nomination of the Australian Veterinary Association, and
 - (e) the member of staff of the Game Council who is the chief executive officer.
- (4) Schedule 2 has effect with respect to the members and procedure of the Committee of Management.

11 Other committees of Game Council

- (1) The Game Council may establish other committees to assist it in connection with the exercise of any of its functions.

- (2) The members of a committee need not be members of the Game Council.
- (3) The procedure for the calling of meetings of a committee and for the conduct of business at those meetings is to be as determined by the Game Council or (subject to any determination of the Game Council) by the committee.

12 Staff of Game Council

- (1) The staff of the Game Council may be employed:
 - (a) under Part 2 of the *Public Sector Management Act 1988*, or
 - (b) by the Game Council.
- (2) The Game Council may arrange for the use of the services of any staff or facilities of a government department or a public or local authority.
- (3) For the purposes of this Act, a person whose services are made use of under this section is a member of the staff of the Game Council.
- (4) The Game Council may engage consultants to obtain expert advice.

13 Financial provisions

- (1) The Game Council is to maintain an account called the "Game Council Account".
- (2) There is to be paid into the account:
 - (a) any fees payable under this Act in connection with the game hunting licences, and
 - (b) any money appropriated by Parliament for the purposes of this Act, and
 - (c) any other money received by the Game Council in connection with the administration of this Act, and
 - (d) the amount of any fines, or amounts payable under penalty notices, recovered in relation to offences against this Act or the regulations which, but for this paragraph, would be payable to the Consolidated Fund.
- (3) The money in the account may be applied for any or all of the following purposes:
 - (a) carrying out any of the functions of the Game Council,
 - (b) without limiting paragraph (a), making grants for the carrying out of works or activities of game conservation (particularly in connection with habitat restoration),
 - (c) meeting the costs of the administration of this Act (including the remuneration of members and staff of the Game Council).

- (4) The Game Council may invest money in the account in any manner authorised by the *Public Authorities (Financial Arrangements) Act 1987* or, if that Act does not confer any such authority, in any manner authorised for the investment of trust funds.

Part 3 Licensing and control of hunting for game animals

Division 1 Preliminary

14 Classes of game hunting licences

The following classes of game hunting licences may be granted under this Act:

- (a) general game hunting licences,
- (b) restricted game hunting licences.

15 Authority conferred by different classes of game hunting licences

- (1) **General licence** A general game hunting licence authorises, subject to this Act, the holder of the licence to hunt game animals on any private land.
- (2) **Restricted licence** A restricted game hunting licence authorises, subject to this Act, the holder of the licence to hunt game animals on public land as well as any private land.

Note—

In the case of hunting on public land, section 18 provides that a licence does not authorise hunting unless the land is duly declared to be available for hunting. A licence does not authorise hunting on national park estate land (see definition of **public land**).

- (3) **Entry into land** A game hunting licence does not authorise the holder of the licence to enter any land that the holder is not otherwise authorised to enter.
- (4) **Other statutory prohibitions** A game hunting licence does not authorise the holder of the licence to contravene any prohibition or restriction imposed by or under any Act or statutory instrument.

Division 2 Licensing of hunters of game animals

16 Licence required to hunt game animals

- (1) A person who hunts a game animal on any private land or public land is guilty of an offence unless the person is the holder of a game hunting licence.

Maximum penalty: 50 penalty units.

- (2) This section is subject to the other provisions of this Part.

17 Exemptions from licensing

- (1) A game hunting licence is not required under this Division in respect of the following:

(a) a person who is hunting an animal listed in section 5 (2) on private land,

Note—

The animals listed are pigs, dogs (other than dingos), cats, goats, rabbits, hares and foxes living in the wild.

(b) a person who is hunting on any land owned or occupied by the person or by a member of the person's household or by a corporation of which the person is an officer or employee,

(c) an Aboriginal person:

(i) who is hunting a game animal pursuant to a native title right or interest that is the subject of an approved determination of native title or of a registered native title claim, or

(ii) who is a member, or in the company of a member, of a Local Aboriginal Land Council and who is undertaking traditional cultural hunting within the area of the Council,

(d) a person who is hunting animals listed in section 5 (2) in accordance with a duty imposed on the person (or on any corporation of which the person is an officer or employee) under the *Rural Lands Protection Act 1998* or the *Wild Dog Destruction Act 1921* to suppress and destroy the animals (other than a person assisting any such person in the performance of that duty),

(e) a person who is hunting as a professional game hunter in the course of any paid employment or engagement (other than a person of a class prescribed by the regulations),

(f) a person employed by any public or local authority (including an employee of a rural lands protection board) who is acting in the execution of his or her duties as such an employee,

(g) a veterinary surgeon or other person who is acting for the purposes of killing or treating an animal in distress due to injury or illness,

(h) a person of a class, or hunting in the circumstances, prescribed by the regulations.

(2) A person who is not required to hold a game hunting licence because of this section is not prevented from applying for and being granted a licence in accordance with this Act.

Division 3 Control of hunting for game animals on public lands

(restricted game hunting licences)

18 Hunting of game animals on public land

A person who hunts a game animal on any public land and who is required by Division 2 to hold a game hunting licence to do so is guilty of an offence unless:

- (a) a declaration is in force under this Division that permits the person to hunt that game animal on that land at that time, and
- (b) the person is the holder of a restricted game hunting licence.

Maximum penalty: 50 penalty units.

19 Special qualifications for restricted game hunting licence

- (1) A person is not entitled to be granted a restricted game hunting licence unless:
 - (a) the person is a member of a hunting club, or organisation, approved by the Game Council, and
 - (b) the person satisfies the Game Council that he or she has undertaken adequate training for the activities authorised by the licence.
- (2) In this section, **adequate training** includes training of a kind prescribed by the regulations.

20 Declaration of public lands available for hunting game

- (1) For the purposes of this section, the **responsible Minister** for public lands is the Minister who has the care or control of the land or who is responsible for the authority that has the care or control of the land.
- (2) The responsible Minister for public land may make a declaration in accordance with this section that game animals on that land may be hunted by persons duly licensed under this Act.
- (3) The responsible Minister must, before making a declaration, give public notice of the proposed declaration in accordance with the regulations.
- (4) The responsible Minister is, before making a declaration, to have regard to:
 - (a) the impact of the declaration on public safety, and
 - (b) the rights of others using the land, and
 - (c) any plan of management or other policy document relating to the use or management of the land, and
 - (d) any recommendation of the authority that has care or control of the land, and

(e) any recommendation of the Game Council.

- (5) A declaration may be limited to particular parts of the land, to particular game animals, to particular times or to other particular circumstances.
- (6) A declaration may require a person who hunts game animals in the land concerned:
- (a) to register with a specified person or body before hunting on the land, and
 - (b) to comply with any exclusion or other notice issued or erected by the authority that has the care or control of the land, and
 - (c) to comply with such other requirements as are specified in the declaration.

A person is not permitted by the declaration to hunt game animals unless any such requirements are complied with.

- (7) The responsible Minister is to give a copy of any declaration to the Game Council and is to cause the declaration to be made public in such manner as the Minister thinks fit.
- (8) A declaration remains in force for the period specified in the declaration unless it is sooner revoked by the responsible Minister.
- (9) The responsible Minister may delegate to any authority or other person any function of the Minister under this section.
- (10) A declaration does not confer authority for anything that is inconsistent with the requirements of any other Act or law.
- (11) The Minister may vary or revoke a declaration under this section.

Division 4 Provisions relating to game hunting licences

21 Grant of licences

- (1) Game hunting licences are to be granted by the Game Council.
- (2) The Game Council must approve or refuse applications for game hunting licences in accordance with this Act and the regulations.
- (3) The Game Council must refuse to grant a game hunting licence to a person:
- (a) if the person has been found guilty of an offence in New South Wales or elsewhere (in the previous 10 years) involving cruelty or harm to animals, personal violence, damage to property or unlawful entry into land, or
 - (b) if the person has been found guilty of an offence under section 55, or
 - (c) if the person is not a fit and proper person to hold the licence, or

(d) in such other circumstances as are prescribed by the regulations.

22 Conditions of licences

- (1) Game hunting licences may be granted unconditionally or subject to conditions.
- (2) After granting a game hunting licence, the Game Council may, by notice in writing to the holder of the licence:
 - (a) impose conditions or further conditions on the licence, or
 - (b) vary or revoke any of the conditions to which the licence is subject.
- (3) A game hunting licence is also subject to such conditions as are prescribed by the regulations. Any such condition cannot be varied or revoked by the Game Council under this section.
- (4) A condition under this section may restrict or limit an activity authorised by the licence.

23 Offence to contravene conditions of licence

The holder of a game hunting licence must not contravene any condition to which the licence is subject.

Maximum penalty: 50 penalty units.

24 Code of practice for licensed game hunters

- (1) The Minister is to approve a code of practice for the holders of game hunting licences.
- (2) The code is to identify the provisions that must be observed by persons hunting game animals pursuant to a game hunting licence. Compliance with those mandatory provisions is a condition of a game hunting licence.

Note—

A contravention of a mandatory provision constitutes an offence (section 23) and grounds for cancellation or suspension of a licence (section 29).

- (3) Before approving a code of practice the Minister is to:
 - (a) make the draft code publicly available, and
 - (b) allow a period of not less than 30 days for public comment on the draft code, and
 - (c) take into account any submissions duly made.

25 Duration of licence

- (1) A game hunting licence remains in force (unless sooner cancelled) for the period (not exceeding the relevant maximum period) specified in the licence.

- (2) The relevant maximum period is:
 - (a) 12 months, except as provided by paragraph (b), or
 - (b) the period prescribed by or determined in accordance with the regulations.
- (3) A game hunting licence is not in force during any period it is suspended.

26 Fees for applications and licences

The fees payable in respect of applications for licences and in respect of the grant of licences are to be fixed by or determined in accordance with the regulations.

27 Offences relating to licences

- (1) A person must not pretend to be the holder of a game hunting licence.
- (2) A person must not, for the purpose of obtaining a game hunting licence, provide any information or produce any document that the person knows is false or misleading in a material particular.

Maximum penalty: 50 penalty units.

28 Arrangements for granting licences

- (1) The Game Council may enter into arrangements with any person for the granting of game hunting licences to eligible applicants. A person who enters into such an arrangement is an authorised agent for the purposes of this Act.
- (2) However, an arrangement cannot authorise an authorised agent to grant a restricted game hunting licence.
- (3) An arrangement may make provision for the payment of commission to an authorised agent, whether by way of retention of a percentage of application or licence fees paid or by way of a separate payment.
- (4) An arrangement may make provision for authorised agents to make specified records with respect to the grant of game hunting licences and the collection and remittance of licence fees.

29 Suspension or cancellation of licences by Game Council

- (1) The Game Council may suspend or cancel a game hunting licence as provided by this section.
- (2) The Game Council is to cancel a game hunting licence if the holder is not qualified, or is no longer qualified, to hold the licence.
- (3) The Game Council is to suspend or cancel a game hunting licence:

- (a) if the holder contravenes any mandatory provision of the code of practice referred to in section 24, or
 - (b) if the holder is found guilty of an offence in New South Wales or elsewhere involving cruelty to animals, or
 - (c) if the holder has been found guilty of an offence under section 55.
- (4) The Game Council may suspend or cancel a game hunting licence:
- (a) if the holder contravenes a condition of the licence, or
 - (b) if the holder is found guilty of an offence in New South Wales or elsewhere involving harm to animals, personal violence, damage to property or unlawful entry into land, or
 - (c) in such other circumstances as are prescribed by the regulations.
- (5) The Game Council may, if it cancels a game hunting licence, disqualify the person who held the licence from holding or obtaining such a licence for a period specified by the Game Council.
- (6) The Game Council may at any time remove the suspension of a game hunting licence (except a suspension imposed by a court).

30 Suspension or cancellation of licences by court in connection with offence

- (1) A court that convicts the holder of a game hunting licence of a game hunting offence may, by order:
- (a) cancel or suspend the licence, and
 - (b) disqualify the convicted person from holding or obtaining such a licence for a period specified by the court.
- (2) Any disqualification under this section is in addition to any penalty imposed for the offence.
- (3) In this section, a **game hunting offence** means:
- (a) any offence against this Act or the regulations, or
 - (b) any offence relating to hunting for game that causes the death or injury of a person or damage to property, or that causes a risk of any such death, injury or damage.

31 Rights of review

- (1) A person who is dissatisfied with any of the following decisions under this Act may apply to the Administrative Decisions Tribunal for a review of the decision:

- (a) the refusal to grant a game hunting licence to the person,
 - (b) the imposition of conditions on the person's game hunting licence (otherwise than by regulation),
 - (c) the suspension or cancellation of the person's game hunting licence (otherwise than by a court),
 - (d) the disqualification of a person from holding or obtaining a game hunting licence (otherwise than by a court).
- (2) For the purposes of this section, an application for the grant of a game hunting licence is taken to have been refused if the licence is not granted within 60 days (or such other period as is prescribed by the regulations) after the application was duly made.

32 Regulations relating to licences

- (1) The regulations may make provision for or with respect to game hunting licences.
- (2) In particular, the regulations may make provision for or with respect to the following:
 - (a) restrictions on the authority conferred by a particular type of licence or class of licence,
 - (b) applications for licences,
 - (c) the eligibility of applicants (including age, qualifications, knowledge, experience and training),
 - (d) the testing or examination of applicants or the holders of licences to determine whether they are or continue to be eligible to hold a licence,
 - (e) the grant of further licences after the expiry of licences,
 - (f) the replacement of licences that are lost, destroyed or defaced,
 - (g) registers of licences and information with respect to licences,
 - (h) the return of licences that require alteration or that are suspended or cancelled,
 - (i) fees payable in connection with licences and applications for licences.

Part 4 Investigations

Division 1 Appointment of inspectors

33 Appointment of inspectors

- (1) The Game Council may appoint as an inspector for the purposes of this Act and the regulations any of the following persons:

- (a) a member of staff of the Game Council,
 - (b) a statutory officer, public servant or person employed by a public or local authority,
 - (c) a person belonging to a class of persons prescribed by the regulations.
- (2) The number of inspectors appointed by the Game Council is not to exceed the number determined by the Minister.
- (3) The Game Council may, in and by the instrument of the inspector's appointment, limit the functions that an inspector may exercise under this Act (including limiting the purposes for or area in which the functions may be exercised).

34 Police officers to be inspectors

- (1) A police officer may exercise the functions of an inspector under this Act, and for that purpose is taken to be an inspector.
- (2) A police officer is not subject to the control or direction of the Game Council in the exercise of any such function.

35 Identification

- (1) Every inspector (other than a police officer) is to be issued with an identification card as an inspector by the Game Council.
- (2) The identification card must:
- (a) state that it is issued under this Act, and
 - (b) give the name of the person to whom it is issued, and
 - (c) state any limitation on the inspector's functions, and
 - (d) state the date (if any) on which it expires, and
 - (e) bear the signature of the chief executive officer of the Game Council.

36 Production of identification

- (1) A power conferred on an inspector by this Part to enter premises, or to search or take other action on premises, may not be exercised unless the inspector proposing to exercise the power is in possession of the identification card issued to the inspector and produces the identification card if required to do so by the occupier of the premises.
- (2) This section does not apply to a police officer or to a power conferred by a search warrant.

37 Offence of impersonating an inspector

A person must not impersonate, or falsely represent that the person is, an inspector.

Maximum penalty: 10 penalty units.

Division 2 Powers of inspectors

38 Definitions

(1) In this Division:

game hunting offence means an offence against this Act or the regulations, and includes any such offence that there are reasonable grounds for believing has been, or is to be, committed.

search includes examine or inspect.

(2) For the purposes of this Division, a thing is **connected with a game hunting offence** if it is:

- (a) a thing with respect to which the offence has been committed, or
- (b) a thing that will afford evidence of the commission of the offence, or
- (c) a thing that was used, or is intended to be used, for the purpose of committing the offence.

39 Powers of entry

(1) For the purposes of this Act or the regulations, an inspector may enter any premises in which the inspector has reason to believe:

- (a) persons are hunting for game to which this Act applies, or
- (b) there is anything connected with a game hunting offence.

(2) The inspector must give the occupier of the premises notice of intention to enter the premises unless:

- (a) the entry is made with the permission of the occupier, or
- (b) the entry is made to a part of the premises open to the public, or
- (c) the giving of notice would defeat the purpose for which the premises were entered or would unreasonably delay the inspector in a case of urgency.

(3) Entry under the power conferred by this section may only be made at a reasonable time or at any hour when the inspector has reason to believe that game is being hunted on the premises. This subsection does not apply to a power conferred by a search warrant.

40 Use of force on entry

- (1) Reasonable force may be used for the purpose of gaining entry to premises under a power conferred by this Division, but only if authorised by the Game Council in accordance with this section or in cases of emergency.
- (2) The authority of the Game Council:
 - (a) must be in writing, and
 - (b) must be given in respect of the particular entry concerned, and
 - (c) must specify the circumstances that are required to exist before force may be used.
- (3) This section does not apply to a power conferred by a search warrant and does not affect section 70 of the *Law Enforcement (Powers and Responsibilities) Act 2002*.

41 Entry to premises used for residential purposes

The powers of entry conferred by this Division are not exercisable in relation to any part of premises used only for residential purposes except:

- (a) with the permission of the occupier of the premises, or
- (b) under the authority conferred by a search warrant.

42 Search warrant

- (1) An inspector may apply to an authorised officer for a search warrant if the inspector has reasonable grounds for believing that a provision of this Act or the regulations has been or is being or is about to be contravened in or about any premises.
- (2) An authorised officer to whom an application is made under this section may, if satisfied that there are reasonable grounds for doing so, issue a search warrant authorising the inspector named in the warrant to enter the premises and to search the premises for evidence of a contravention of this Act or the regulations.
- (3) Division 4 of Part 5 of the *Law Enforcement (Powers and Responsibilities) Act 2002* applies to a search warrant issued under this section.
- (4) In this section:

authorised officer has the same meaning as it has in the *Law Enforcement (Powers and Responsibilities) Act 2002*.

43 General powers available on entry

For the purposes of this Act or the regulations, an inspector who enters premises under this Division may do any of the following:

- (a) search the premises for persons hunting for game or for anything connected with a game hunting offence,
- (b) require any person in or about those premises to answer questions or otherwise furnish information,
- (c) require the occupier of the premises to provide the inspector with such assistance and facilities as is or are reasonably necessary to enable the inspector to exercise the inspector's functions,
- (d) require the production of and inspect any documents in or about those premises and take copies of or extracts from any such documents,
- (e) exercise all other functions that are conferred on an inspector by this Act or the regulations.

44 Power to detain and search vehicles or vessels

- (1) An inspector who has reason to believe that there is in or on a vehicle or vessel anything connected with a game hunting offence may:
 - (a) stop and detain the vehicle or vessel, and
 - (b) enter and search the vehicle or vessel, and
 - (c) break open and search any container in or on the vehicle or vessel that the inspector has reason to believe contains any such thing.
- (2) An inspector may require the person in charge of the vehicle or vessel to take the vehicle or vessel to a specified place for the purposes of searching the vehicle or vessel if it is not reasonably practicable to carry out the search where the vehicle or vessel is stopped.
- (3) An inspector may only exercise the power under this section of requiring a vehicle to stop if accompanied by a police officer.

45 Power of seizure

- (1) An inspector may seize anything that is found by the inspector in any search under this Division and that the inspector has reason to believe is connected with a game hunting offence.
- (2) A power conferred by this section to seize a thing includes a power to remove the thing from the place where it is found and a power to guard the thing in or on the premises or to secure the thing from interference.
- (3) The State, the Game Council, an inspector and any other person are not liable for any seizure under this section for which there was reasonable cause.

- (4) A court may order the forfeiture of a thing seized under this section in connection with an offence if the court finds a person guilty of the offence. A Local Court must not order the forfeiture of a thing unless satisfied that the value of the thing does not exceed \$10,000.
- (5) The owner of anything seized under this section may dispute the seizure by giving notice to that effect in writing to the Game Council within 28 days after becoming aware of the seizure.
- (6) If the seizure of a thing is so disputed by the owner, the thing is to be returned to the owner (or the person from whom it was seized) unless:
 - (a) proceedings have been instituted for an offence in connection with which the court may order the thing to be forfeited, or
 - (b) proceedings have been instituted under this section for the forfeiture of the thing.
- (7) An inspector may institute proceedings in the Local Court for the forfeiture of a thing seized under this section and that court may order the forfeiture of the thing if satisfied it was duly seized under this section.
- (8) Anything that is forfeited under this section (or the proceeds of its sale) becomes the property of the State.

46 Power of inspectors to obtain information, documents and evidence

- (1) An inspector may, by notice in writing served on a person, require the person to do any one or more of the following things if the inspector has reasonable grounds to believe that the person is capable of giving information, producing documents or giving evidence in relation to a possible game hunting offence:
 - (a) to give an inspector, in writing signed by the person (or, in the case of a body corporate, by a competent officer of the body corporate) and within the time and in the manner specified in the notice, any such information of which the person has knowledge,
 - (b) to produce to an inspector, in accordance with the notice, any such documents.
- (2) A notice under this section must contain a warning that a failure to comply with the notice is an offence.
- (3) An inspector may inspect a document produced in response to a notice under this section and may make copies of, or take extracts from, the document.
- (4) An inspector may take possession, and retain possession for as long as is necessary for the purposes of this Act, of a document produced in response to a notice under this section if the person otherwise entitled to possession of the document is supplied, as soon as practicable, with a copy certified by an inspector to be a true copy.

- (5) A certified copy provided under subsection (4) is receivable in all courts as if it were the original.
- (6) Until a certified copy of a document is provided under subsection (4), the inspector who has possession of the document must, at such times and places as the inspector thinks appropriate, permit the person otherwise entitled to possession of the document, or a person authorised by that person, to inspect the document and make copies of, or take extracts from, the document.

47 Power of inspector to demand name and address and to demand game hunting licence

- (1) An inspector may require a person whom the inspector reasonably suspects has committed a game hunting offence to state the person's full name and residential address.
- (2) The holder of a game hunting licence is required to carry the licence when engaged in hunting for animals for which the licence is required. Accordingly, an inspector may require a person whom the inspector reasonably suspects is engaged in hunting for animals for which a game licence is required to produce the licence to the inspector for inspection.
- (3) A person does not commit an offence under section 50 in respect of a requirement made under this section if:
 - (a) the inspector does not, at the time when the inspector makes the requirement, show the person the inspector's identification card, or
 - (b) the inspector does not, at the time when the inspector makes the requirement, warn the person that it would be an offence not to comply with the requirement.

48 Protection from incrimination

- (1) **Self-incrimination not an excuse** A person is not excused from a requirement under this Division to make a statement, to give or furnish information, to answer a question or to produce a document on the ground that the statement, information, answer or document might incriminate the person or make the person liable to a penalty.
- (2) **Statement, information or answer not admissible if objection made** However, any statement made or any information or answer given or furnished by a natural person in compliance with a requirement under this Division is not admissible in evidence against the person in criminal proceedings (except proceedings for an offence under this Division) if:
 - (a) the person objected at the time to doing so on the ground that it might incriminate the person, or
 - (b) the person was not warned on that occasion that the person may object to making the statement or giving or furnishing the information or answer on the ground that

it might incriminate the person.

- (3) **Documents admissible** Any document produced by a person in compliance with a requirement under this Division is not inadmissible in evidence against the person in criminal proceedings on the ground that the document might incriminate the person.
- (4) **Further information** Further information obtained as a result of a document produced, a statement made or information or answer given or furnished in compliance with a requirement under this Division is not inadmissible on the ground:
 - (a) that the document, statement, information or answer had to be produced, made, given or furnished, or
 - (b) that the document, statement, information or answer might incriminate the person.

49 Inspector may request assistance

- (1) A police officer may accompany and take all reasonable steps to assist an inspector in the exercise of the inspector's functions under this Division:
 - (a) in executing a search warrant issued under section 42, or
 - (b) if the inspector reasonably believes that he or she may be obstructed in the exercise of those functions.
- (2) Any person whom an inspector believes to be capable of providing assistance in the exercise of the inspector's functions under this Division may accompany the inspector and take all reasonable steps to assist the inspector in the exercise of the inspector's functions.
- (3) Nothing in subsection (1) is to be taken to limit the generality of section 71 of the [Law Enforcement \(Powers and Responsibilities\) Act 2002](#).

50 Offences

A person must not:

- (a) without reasonable excuse, refuse or fail to comply with a requirement made or to answer a question of an inspector asked in accordance with this Division, or
- (b) in purported compliance with a requirement under this Division, or in answer to a question of an inspector asked in accordance with this Division, give or furnish information or evidence or produce a document knowing it to be false or misleading in a material particular, or
- (c) obstruct, hinder or impede an inspector in the exercise of the inspector's functions under this Act.

Maximum penalty: 50 penalty units.

51 Care to be taken

In the exercise of a function under this Division, an inspector must do as little damage as possible.

52 Compensation

The Game Council must pay compensation for any loss or damage caused by any inspector in the exercise of any power to enter premises under this Division, but not if that loss or damage is caused because the occupier obstructed, hindered or restricted the inspector in the exercise of the power of entry.

Part 5 Miscellaneous

53 Crown not bound

This Act does not bind the Crown in any capacity.

Note—

See also section 17 for exemption from licensing etc of government and other employees.

54 Native title rights and interests

This Act does not affect the operation of the *Native Title Act 1993* of the Commonwealth or the *Native Title (New South Wales) Act 1994* in respect of the recognition of native title rights and interests within the meaning of the Commonwealth Act or in any other respect.

55 Offence of releasing animals for the purpose of hunting

A person must not release a game animal into the wild for the purpose of hunting the animal or its descendants.

Maximum penalty: 50 penalty units.

56 Summary proceedings for offences

Proceedings for an offence under this Act or the regulations may be dealt with summarily before a Local Court constituted by a Magistrate sitting alone.

57 Penalty notices for certain offences

- (1) An authorised officer may serve a penalty notice on a person if it appears to the officer that the person has committed an offence under this Act or the regulations, being an offence prescribed by the regulations.
- (2) A penalty notice is a notice to the effect that, if the person served does not wish to have the matter dealt with by a court, the person may pay, within the time and to the person specified in the notice, the amount of penalty prescribed by the regulations for

the offence if dealt with under this section.

- (3) A penalty notice may be served personally or by post.
- (4) If the amount of penalty prescribed for an alleged offence is paid under this section, no person is liable to any further proceedings for the alleged offence.
- (5) Payment under this section is not to be regarded as an admission of liability for the purpose of, nor in any way as affecting or prejudicing, any civil claim, action or proceedings arising out of the same occurrence.
- (6) The regulations may:
 - (a) prescribe an offence for the purposes of this section by specifying the offence or by referring to the provision creating the offence, and
 - (b) prescribe the amount of penalty payable for the offence if dealt with under this section, and
 - (c) prescribe different amounts of penalties for different offences or classes of offences.
- (7) The amount of a penalty prescribed under this section for an offence must not exceed the maximum amount of penalty which could be imposed for the offence by a court.
- (8) This section does not limit the operation of any other provision of, or made under, this or any other Act relating to proceedings which may be taken in respect of offences.
- (9) In this section:

authorised officer means:

 - (a) an inspector, or
 - (b) a person declared by the regulations to be an authorised officer for the purposes of this section.

58 Evidentiary statements

In a prosecution for an offence against this Act or the regulations, a statement, purporting to be signed by the chief executive officer of the Game Council or other prescribed person, relating to:

- (a) a licence issued under this Act, or
- (b) any other prescribed matter contained in a prescribed official document relating to the administration of this Act,

and certifying that the contents of the statement are in accordance with the particulars contained in the document, is admissible in any proceedings and is evidence of the

matters contained in the statement without proof of the signature of the person by whom the statement purports to have been signed.

59 Onus of proof concerning reasonable excuse

In any proceedings for an offence against a provision of this Act or the regulations, the onus of proving that a person had a reasonable excuse (as referred to in the provision) lies with the defendant.

60 Regulations

- (1) The Governor may make regulations, not inconsistent with this Act, for or with respect to any matter that by this Act is required or permitted to be prescribed or that is necessary or convenient to be prescribed for carrying out or giving effect to this Act.
- (2) The regulations may apply, adopt or incorporate any publication as in force at a particular time or from time to time.
- (3) The regulations may create offences punishable by a penalty not exceeding 10 penalty units.

61 Notes

Notes in the text of this Act do not form part of this Act.

62 (Repealed)

63 Savings, transitional and other provisions

Schedule 4 has effect.

64 Review of Act

- (1) The Minister is to review this Act to determine whether the policy objectives of the Act remain valid and whether the terms of the Act remain appropriate for securing those objectives.
- (2) The review is to be undertaken as soon as possible after the period of 5 years from the date of assent to this Act.
- (3) A report on the outcome of the review is to be tabled in each House of Parliament within 12 months after the end of the period of 5 years.

Schedule 1 Provisions relating to members and procedure of Game

Council

(Section 8)

Part 1 Preliminary

1 Definitions

In this Schedule:

Chairperson means the Chairperson of the Game Council.

member means any member of the Game Council.

Part 2 Members

2 Nomination of members

(1) If the nomination of a person for appointment as a member (or the nomination of a panel of persons from which a member is to be appointed) is not made within the time and in the manner directed by the Minister, the Minister may appoint a person to be a member instead of the person required to be appointed on that nomination (or from a panel so nominated).

(2) A person so appointed is taken to have been duly nominated for appointment.

3 Terms of office of members

Subject to this Schedule, a member holds office for such period (not exceeding 3 years) as is specified in the member's instrument of appointment, but is eligible (if otherwise qualified) for re-appointment.

4 Chairperson

(1) The members are to elect, by a simple majority, a person from among their number to be the Chairperson of the Game Council. The person may be elected for the duration of the person's term of office as a member or for a shorter period.

(2) The Minister may remove a member from office as Chairperson at any time.

(3) A member who is a member and Chairperson vacates office as Chairperson if the person:

(a) is removed from that office by the Minister, or

(b) resigns that office by instrument in writing addressed to the Minister, or

(c) ceases to be a member.

5 Deputies

- (1) The Minister may, from time to time, appoint a person to be the deputy of a member, and the Minister may revoke any such appointment. The Minister may authorise the Game Council to appoint a deputy under this subclause for the purposes of a particular meeting of the Game Council.
- (2) In the absence of a member, the member's deputy may, if available, act in the place of the member.
- (3) While acting in the place of a member, a person:
 - (a) has all the functions of the member and is taken to be a member, and
 - (b) is entitled to be paid such remuneration (including travelling and subsistence allowances) as the Minister may from time to time determine in respect of the person.
- (4) For the purposes of this clause, a vacancy in the office of a member is taken to be an absence of the member.
- (5) For the purposes of this clause, the functions of a member do not include the member's functions as a member of the Committee of Management, unless the Minister otherwise directs.

6 Remuneration

A member is entitled to be paid such remuneration (including travelling and subsistence allowances) as the Minister may from time to time determine in respect of the member.

7 Vacancy in office of member

- (1) The office of a member becomes vacant if the member:
 - (a) dies, or
 - (b) completes a term of office and is not re-appointed, or
 - (c) resigns the office by instrument in writing addressed to the Minister, or
 - (d) is removed from office by the Minister under this clause, or
 - (e) is absent from 3 consecutive meetings of the Game Council of which reasonable notice has been given to the member personally or by post, except on leave granted by the Minister or unless the member is excused by the Minister for having been absent from those meetings, or
 - (f) becomes bankrupt, applies to take the benefit of any law for the relief of bankrupt or insolvent debtors, compounds with his or her creditors or makes an assignment

of his or her remuneration for their benefit, or

(g) becomes a mentally incapacitated person, or

(h) is convicted of an offence in New South Wales or elsewhere involving cruelty or harm to animals, or

(i) is convicted in New South Wales of an offence that is punishable by imprisonment for 12 months or more or is convicted elsewhere than in New South Wales of an offence that, if committed in New South Wales, would be an offence so punishable.

(2) The Minister may at any time remove a member from office.

8 Filling of vacancy in office of member

If the office of any member becomes vacant, a person is, subject to this Act, to be appointed to fill the vacancy.

9 Disclosure of pecuniary interests

(1) If:

(a) a member has a direct or indirect pecuniary interest in a matter being considered or about to be considered at a meeting of the Game Council, and

(b) the interest appears to raise a conflict with the proper performance of the member's duties in relation to the consideration of the matter,

the member must, as soon as possible after the relevant facts have come to the member's knowledge, disclose the nature of the interest at a meeting of the Game Council.

(2) A disclosure by a member at a meeting of the Game Council that the member:

(a) is a member, or is in the employment, of a specified company or other body, or

(b) is a partner, or is in the employment, of a specified person, or

(c) has some other specified interest relating to a specified company or other body or to a specified person,

is a sufficient disclosure of the nature of the interest in any matter relating to that company or other body or to that person which may arise after the date of the disclosure and which is required to be disclosed under subclause (1).

(3) Particulars of any disclosure made under this clause must be recorded by the Game Council in a book kept for the purpose and that book must be open at all reasonable hours to inspection by any person on payment of the fee determined by the Game Council.

- (4) After a member has disclosed the nature of an interest in any matter, the member must not, unless the Minister or the Game Council otherwise determines:
 - (a) be present during any deliberation of the Game Council with respect to the matter, or
 - (b) take part in any decision of the Game Council with respect to the matter.
- (5) For the purposes of the making of a determination by the Game Council under subclause (4), a member who has a direct or indirect pecuniary interest in a matter to which the disclosure relates must not:
 - (a) be present during any deliberation of the Game Council for the purpose of making the determination, or
 - (b) take part in the making by the Game Council of the determination.
- (6) A contravention of this clause does not invalidate any decision of the Game Council.
- (7) For the purposes of this clause, a member does not have a pecuniary interest in a matter merely because the member is a member of a hunting club or organisation.

10 Effect of certain other Acts

- (1) Part 2 of the *Public Sector Management Act 1988* does not apply to or in respect of the appointment of a member.
- (2) If by or under any Act provision is made:
 - (a) requiring a person who is the holder of a specified office to devote the whole of his or her time to the duties of that office, or
 - (b) prohibiting the person from engaging in employment outside the duties of that office,

the provision does not operate to disqualify the person from holding that office and also the office of a member or from accepting and retaining any remuneration payable to the person under this Act as a member.

11 Personal liability

A matter or thing done or omitted to be done by the Game Council, a member of the Game Council or a person acting under the direction of the Game Council does not, if the matter or thing was done or omitted to be done in good faith for the purposes of executing this or any other Act, subject a member or a person so acting personally to any action, liability, claim or demand.

Part 3 Procedure

12 General procedure

The procedure for the calling of meetings of the Game Council and for the conduct of business at those meetings is, subject to this Act and the regulations, to be as determined by the Game Council.

13 Quorum

The quorum for a meeting of the Game Council is 9 members.

14 Presiding member

- (1) The Chairperson or, in the absence of the Chairperson, another member elected to chair the meeting by the members present is to preside at a meeting of the Game Council.
- (2) The presiding member has a deliberative vote and, in the event of an equality of votes, has a second or casting vote.

15 Voting

A decision supported by a majority of the votes cast at a meeting of the Game Council at which a quorum is present is the decision of the Game Council.

16 Transaction of business outside meetings or by telephone

- (1) The Game Council may, if it thinks fit, transact any of its business by the circulation of papers among all the members of the Game Council for the time being, and a resolution in writing approved in writing by a majority of those members is taken to be a decision of the Game Council.
- (2) The Game Council may, if it thinks fit, transact any of its business at a meeting at which members (or some members) participate by telephone, closed-circuit television or other means, but only if any member who speaks on a matter before the meeting can be heard by the other members.
- (3) For the purposes of:
 - (a) the approval of a resolution under subclause (1), or
 - (b) a meeting held in accordance with subclause (2),the Chairperson and each member have the same voting rights as they have at an ordinary meeting of the Game Council.
- (4) A resolution approved under subclause (1) is, subject to the regulations, to be recorded in the minutes of the meetings of the Game Council.

- (5) Papers may be circulated among the members for the purposes of subclause (1) by facsimile or other transmission of the information in the papers concerned.

17 Frequency of meetings

The Game Council is to meet at least twice each year.

18 First meeting

The Minister may call the first meeting of the Game Council in such manner as the Minister thinks fit.

Schedule 2 Provisions relating to members and procedure of Committee of Management

(Section 10)

1 Definitions

In this Schedule:

appointed member means any member other than the chief executive officer of the Game Council.

Chairperson means the Chairperson of the Game Council and the Committee of Management.

member means any member of the Committee of Management.

2 Disclosure of pecuniary interests

(1) If:

- (a) a member has a direct or indirect pecuniary interest in a matter being considered or about to be considered at a meeting of the Committee of Management, and
- (b) the interest appears to raise a conflict with the proper performance of the member's duties in relation to the consideration of the matter,

the member must, as soon as possible after the relevant facts have come to the member's knowledge, disclose the nature of the interest at a meeting of the Committee of Management.

(2) A disclosure by a member at a meeting of the Committee of Management that the member:

- (a) is a member, or is in the employment, of a specified company or other body, or
- (b) is a partner, or is in the employment, of a specified person, or
- (c) has some other specified interest relating to a specified company or other body or

to a specified person,

is a sufficient disclosure of the nature of the interest in any matter relating to that company or other body or to that person which may arise after the date of the disclosure and which is required to be disclosed under subclause (1).

- (3) Particulars of any disclosure made under this clause must be recorded by the Committee of Management in a book kept for the purpose and that book must be open at all reasonable hours to inspection by any person on payment of the fee determined by the Committee of Management.
- (4) After a member has disclosed the nature of an interest in any matter, the member must not, unless the Minister, the Game Council or the Committee of Management otherwise determines:
 - (a) be present during any deliberation of the Committee of Management with respect to the matter, or
 - (b) take part in any decision of the Committee of Management with respect to the matter.
- (5) For the purposes of the making of a determination by the Committee of Management under subclause (4), a member who has a direct or indirect pecuniary interest in a matter to which the disclosure relates must not:
 - (a) be present during any deliberation of the Committee of Management for the purpose of making the determination, or
 - (b) take part in the making by the Committee of Management of the determination.
- (6) A contravention of this clause does not invalidate any decision of the Committee of Management.

3 Personal liability

A matter or thing done or omitted to be done by the Committee of Management, a member of the Committee of Management or a person acting under the direction of the Committee of Management does not, if the matter or thing was done or omitted to be done in good faith for the purposes of executing this or any other Act, subject a member or a person so acting personally to any action, liability, claim or demand.

4 General procedure

The procedure for the calling of meetings of the Committee of Management and for the conduct of business at those meetings is, subject to this Act and the regulations, to be as determined by the Committee of Management.

5 Quorum

The quorum for a meeting of the Committee of Management is 4 members.

6 Presiding member

- (1) The Chairperson or, in the absence of the Chairperson, another member elected to chair the meeting by the members present is to preside at a meeting of the Committee of Management.
- (2) The presiding member has a deliberative vote and, in the event of an equality of votes, has a second or casting vote.

7 Voting

A decision supported by a majority of the votes cast at a meeting of the Committee of Management at which a quorum is present is the decision of the Committee of Management.

8 Transaction of business outside meetings or by telephone

- (1) The Committee of Management may, if it thinks fit, transact any of its business by the circulation of papers among all the members of the Committee of Management for the time being, and a resolution in writing approved in writing by a majority of those members is taken to be a decision of the Committee of Management.
- (2) The Committee of Management may, if it thinks fit, transact any of its business at a meeting at which members (or some members) participate by telephone, closed-circuit television or other means, but only if any member who speaks on a matter before the meeting can be heard by the other members.
- (3) For the purposes of:
 - (a) the approval of a resolution under subclause (1), or
 - (b) a meeting held in accordance with subclause (2),the Chairperson and each member have the same voting rights as they have at an ordinary meeting of the Committee of Management.
- (4) A resolution approved under subclause (1) is, subject to the regulations, to be recorded in the minutes of the meetings of the Committee of Management.
- (5) Papers may be circulated among the members for the purposes of subclause (1) by facsimile or other transmission of the information in the papers concerned.

9 First meeting

The Game Council may call the first meeting of the Committee of Management in such

manner as the Game Council thinks fit.

Schedule 3 (Repealed)

Schedule 4 Savings, transitional and other provisions

(Section 63)

Part 1 Regulations

1 Regulations

- (1) The regulations may contain provisions of a savings or transitional nature consequent on the enactment of the following Acts:

 this Act

[Game and Feral Animal Control Amendment Act 2005](#)

- (2) Any such provision may, if the regulations so provide, take effect from the date of assent to the Act concerned or a later date.
- (3) To the extent to which any such provision takes effect from a date that is earlier than the date of its publication in the Gazette, the provision does not operate so as:
- (a) to affect, in a manner prejudicial to any person (other than the State or an authority of the State), the rights of that person existing before the date of its publication, or
 - (b) to impose liabilities on any person (other than the State or an authority of the State) in respect of anything done or omitted to be done before the date of its publication.

Part 2 Provisions consequent on enactment of this Act

2 Saving of hunting permits under [Forestry Act 1916](#)

- (1) In this clause, **existing hunting permit** means a hunting permit issued under section 32B of the [Forestry Act 1916](#) that is in force on the repeal of that section by this Act.
- (2) An existing hunting permit continues, until it ceases to be in force, to confer the same authority for the purposes of the [Forestry Act 1916](#) as the authority conferred by the permit under section 32B of that Act immediately before the repeal of that section by this Act.
- (3) An existing hunting permit is, except as provided by the regulations under this Schedule, taken to be a restricted game hunting licence granted under this Act, but only in respect of the hunting of game animals on land for which it was granted.

3 Saving of licences etc granted under NPW Act

The enactment of this Act does not affect any licence or other authority granted under the *National Parks and Wildlife Act 1974*.

Part 3 Provision consequent on enactment of *Game and Feral Animal Control Amendment Act 2005*

4 Penalties

The amendment made to section 13 by the *Game and Feral Animal Control Amendment Act 2005* extends to a fine, or an amount payable under a penalty notice, recovered after the commencement of the amendment, even if the fine was imposed, or the penalty notice was issued, before that commencement.