

Second print



New South Wales

Gaming Machines Amendment (Shutdown Periods) Bill 2003

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This PUBLIC BILL, originated in the LEGISLATIVE ASSEMBLY and, having this day passed, is now ready for presentation to the LEGISLATIVE COUNCIL for its concurrence.

*Clerk of the Legislative Assembly.
Legislative Assembly,*



New South Wales

Gaming Machines Amendment (Shutdown Periods) Bill 2003

Act No , 2003

An Act to amend the *Gaming Machines Act 2001* to make further provision with respect to the requirement to shut down gaming machines in hotels and registered clubs for certain periods.

EXAMINED

Chairman of Committees

The Legislature of New South Wales enacts:	1
1 Name of Act	2
This Act is the <i>Gaming Machines Amendment (Shutdown Periods) Act 2003</i> .	3 4
2 Commencement	5
This Act commences on a day or days to be appointed by proclamation.	6 7
3 Amendment of Gaming Machines Act 2001 No 127	8
The <i>Gaming Machines Act 2001</i> is amended as set out in Schedule 1.	9 10

Schedule 1 Amendments

(Section 3)

[1] Section 39 General 6-hour shutdown period after 1 May 2003

Insert “, 40A” after “40” in section 39 (2).

[2] Section 40 Approval of 3-hour shutdown period on weekends and public holidays

Omit “a shutdown period of between 6 am and 9 am on each day occurring on or after 1 May 2003” from section 40 (1).

Insert instead “, with effect on and from 1 May 2003 or from any time after that date, a shutdown period of between 6 am and 9 am on each day”.

[3] Section 40 (3)

Omit “the Board is satisfied”.

[4] Section 40 (3) (a)

Omit the paragraph. Insert instead:

- (a) the Board has taken into consideration such guidelines as may be approved by the Minister for the purposes of this section, and

[5] Section 40 (3) (b)

Insert “the Board is satisfied” before “that”.

[6] Section 40 (4)

Omit the subsection.

[7] Section 40A

Insert after section 40:

40A Approval of limited shutdown period on hardship grounds

- (1) The Board may, on application by a hotelier or registered club, approve of the hotel or club having a shutdown period of between 6 am and 9 am on each day of the week (*the limited shutdown period*).

(2)	If the limited shutdown period is approved for the time being in respect of a hotel or registered club, the hotelier or club must ensure that each approved gaming machine that is kept in the hotel or club is not operated for the purposes of gambling during the limited shutdown period.	1 2 3 4 5
	Maximum penalty: 100 penalty units.	6
(3)	The Board's approval of a hotel or registered club having the limited shutdown period may be given only if the Board is satisfied that the hotel or club will suffer hardship to the extent specified in the guidelines approved by the Minister for the purposes of this section if its approval is not given.	7 8 9 10 11
[8]	Section 41 Approval of different shutdown periods for "early openers"	12 13
	Omit section 41 (2) (b). Insert instead:	14
	(b) with effect on and from 1 May 2003 or from any time after that date:	15 16
	(i) a different 6-hour shutdown period to the general 6-hour shutdown period referred to in section 39, or	17 18 19
	(ii) a different 3-hour shutdown period on Saturdays, Sundays and public holidays to the 3-hour shutdown period referred to in section 40, or	20 21 22
	(iii) a different 3-hour shutdown period to the limited shutdown period referred to in section 40A.	23 24
[9]	Section 41 (6)	25
	Omit the subsection.	26
[10]	Section 42 General provisions	27
	Insert after section 42 (2):	28
	(3) An approval by the Board under this Division:	29
	(a) is to be in writing, and	30
	(b) is subject to such conditions as the Board thinks fit to impose, and	31 32
	(c) may be revoked at any time by the Board for such reasons as the Board thinks fit.	33 34

[11] Schedule 1 Savings, transitional and other provisions	1
Insert at the end of clause 1 (1):	2
<i>Gaming Machines Amendment (Shutdown Periods) Act 2003</i>	3
[12] Schedule 1, Part 5	4
Insert after Part 4:	5
Part 5 Provisions consequent on enactment of Gaming Machines Amendment (Shutdown Periods) Act 2003	6 7 8
20 Existing approvals in relation to shutdown periods	9
(1) The amendments made by the <i>Gaming Machines Amendment (Shutdown Periods) Act 2003</i> to sections 40 and 41 do not affect the operation of any approval given by the Board under those sections before the commencement of those amendments.	10 11 12 13 14
(2) Section 42 (3) (as inserted by the <i>Gaming Machines Amendment (Shutdown Periods) Act 2003</i>) extends to an approval given by the Board under section 40 or 41 before the commencement of that subsection.	15 16 17 18