



New South Wales

Poisons and Therapeutic Goods Amendment (Uniform Standard) Regulation 2000

under the

Poisons and Therapeutic Goods Act 1966

His Excellency the Governor, with the advice of the Executive Council, has made the following Regulation under the *Poisons and Therapeutic Goods Act 1966*.

CRAIG KNOWLES, M.P.,
Minister for Health

Explanatory note

The *Poisons and Therapeutic Goods Regulation 1994* adopts by reference certain provisions of the *Standard for the Uniform Scheduling of Drugs and Poisons* as published and amended from time to time by the Australian Health Ministers Advisory Council (the **Uniform Standard**). The Uniform Standard is now to be prepared and amended by the National Drugs and Poisons Schedule Committee in accordance with Part 5B of the *Therapeutic Goods Act 1989* of the Commonwealth.

The object of this Regulation is to replace the definition of **Uniform Standard** in the *Poisons and Therapeutic Goods Regulation 1994* to take account of these new arrangements.

This Regulation is made under the *Poisons and Therapeutic Goods Act 1966*, including section 45C (the general regulation-making power).

2000 No 390

Clause 1 Poisons and Therapeutic Goods Amendment (Uniform Standard) Regulation 2000

Poisons and Therapeutic Goods Amendment (Uniform Standard) Regulation 2000

1 Name of Regulation

This Regulation is the *Poisons and Therapeutic Goods Amendment (Uniform Standard) Regulation 2000*.

2 Amendment of Poisons and Therapeutic Goods Regulation 1994

The *Poisons and Therapeutic Goods Regulation 1994* is amended as set out in Schedule 1.

3 Notes

The explanatory note does not form part of this Regulation.

2000 No 390

Poisons and Therapeutic Goods Amendment (Uniform Standard)
Regulation 2000

Amendment

Schedule 1

Schedule 1 Amendment

(Clause 2)

Dictionary

Omit the definition of ***Uniform Standard***. Insert instead:

Uniform Standard has the same meaning as “current Poisons Standard” has in Part 5B of the *Therapeutic Goods Act 1989* of the Commonwealth.

BY AUTHORITY